BFBA HOME INTERNATIONAL AND APPRENTICE COMPETITION - 2021

Rules (conditions) of the Competition

(Created July 2021)

GENERAL RULES (CONDITIONS) 1-25

- 1. The Chief Steward will draw the order of countries at the Team Managers Meeting which will take place at 6pm on Friday 29th October 2021.
- 2. Open team members must be qualified farriers and be eligible to compete for their country. Apprentice teams can be mixed (of any nationality) but must be UK apprentices (not to have passed the Diploma of the WCF and registered with the FRC. Apprentice teams will not compete as countries but will instead compete under a team name.
- 3. The Association (BFBA) reserves the right to alter the schedule and conditions of the competition at any time.
- 4. Entries for the competition will close approximately 8 weeks before the competition start date.

Entry fees for the competition are as follows:

Open Teams (per country) = £600.00

Apprentice Teams (per team) = £200.00

- 5. Illustrations of the specimen shoes will be posted on the Forge & Farriers website a minimum of 8 weeks before the competition.
- 6. Team entries together with the correct entry fees must be received in the BFBA's office by the closing date. Teams (apprentice and open) may bring a reserve but there is no requirement to register them in advance. They must however meet the criteria regarding eligibility.
- 7. Team Managers will remain as declared on the entry form. All team members will be welcome at the Team Managers' Meetings.
- 8. Substitutions Team Managers are permitted to substitute their Reserve (if they have one) for a team member providing they declare this at the Team Managers' Meeting. Team selection and management are purely down to the Team Manager and not BFBA or the Chief Steward.
 - Substitution on the day of the round is not permitted, other than in the case of illness, injury or on compassionate or similar grounds. Team managers must apply to the Chief Steward for permission to make a substitution. If a team member falls ill or becomes injured and the team do not have a reserve, they will be allowed to use a Reserve team member (if available) from another country in agreeance with both Team Managers. This team will then continue but will be "non-competitive".
- 9. A Judge or Steward will stop a competitor at any time during the competitions if, in their opinion, the competitor's work is endangering the horse's welfare.

- 10. The maximum points to be awarded are as follows:
 - (a) Foot trimming
 (b) Shoe for the foot
 (c) Fitting of shoe
 (d) Nailing and finish
 (e) Specimen shoes
 10 points
 10 points
 10 points
 10 points
- 11. Scores will be to one decimal place, i.e. 8.4, 9.1, 5.5, etc.
- 12. If work is not completed it will be judged at point of finish.
- 13. Start and finish on the bell. No overtime allowed. Failure to comply will result in disqualification.
- 14. The foot may be measured and length of metal cut to size.
- 15. Pre-cut metal will be provided and may be cut shorter prior to the commencement of the round.
- 16. All competitors to supply their own aluminium and steel welding flux.
- 17. The anvils are London pattern and the hardy/ pritchel holes are 31mm square and 12mm round.
- 18. **Vices** only one free standing vice allowed and one pair of anvil tongs this to apply in every class.
- 19. To enable the competition to run smoothly, competitors will be waiting at their allocated time to to start. FAILURE TO DO THIS WILL CAUSE DISQUALIFICATION.
- 20. Only **officials and working competitors** will be allowed in the competition area. FAILURE TO ABIDE BY THIS RULE WILL CAUSE TEAM DISQUALIFICATION.
- 21. Professional courtesy is expected at all times from the competitors towards their fellow competitors, the organisers and judges of the competition. Individual transgressors will be disqualified at the Chief Steward's discretion.
- 22. All Judges' decisions will be final.
- 23. At the end of the round all competitors must place their specimen shoes on their anvil. Stewards will cool and tag the shoes. Competitors and fellow competitors must not touch or interfere with the shoes or the shod feet after time has been called.

24. Results:-

Open Team Competition

The combined results of the Team Gas Forge Shoemaking Competition (Class 2) and the Team Horseshoeing Competitions (Classes 1 & 3) will constitute the winner of the Team Championship.

Apprentice Team Gas Forge Shoemaking Competition

The winning apprentice team will be decided on the results of the Apprentice Team Gas Forge Shoemaking Competition (Class 4).

Apprentice Individual Competition

The combined individual results of the Apprentice Team Gas Forge Shoemaking Competition (Class 4) and the Apprentice Individual Gas Forge Shoemaking Competition (Class 5) will constitute the winner of the Overall Apprentice Individual Gas Forge Shoemaking Championship.

25. **Complaints** - to be received in writing, signed by the Team Manager, to be accompanied by a deposit of £50.00. This deposit will only be refunded if the complaint is upheld.

SPECIFIC CLASS RULES (CONDITIONS)

Class 1 – Team Horse Shoeing Class

(Saturday)

Time allowed = 2 hours

Four team members will take part. You will be provided with an anvil, a coke forge and a free-standing vice. Same format for both rounds. This class will be split into 2 rounds. Two team members per round. Each team member will shoe a foot and make a specimen. They can only work on their own allocated foot. The first round will shoe the near (left) side feet, the second round the off (right) side feet. The competitor will stay on the same foot for the whole competition, i.e. If you shoe the left front in class 1, you will also shoe the left front in class 3.

Competitors may remove the shoes, brush the feet and measure the foot. Rough cutting will be at the judges' discretion. The first foot must be dressed within 15 minutes of the start time (it can be a front or a hind foot), the second foot must be dressed within 30 minutes of the start time. Each competitor is responsible for indicating to the judge that the foot is ready for judging at the appropriate time. General rules (conditions) also apply.

On completion of each round <u>one person only</u> will be allowed onto the shoeing floor to help remove tools and equipment. The judges must be allowed to finish judging and the team's specimens must have been cooled, labelled and collected by the stewards.

Class 1 will be a ¾ **fullered** front with toe clip and a ¾ **fullered hind** with quarter clips. Clips may be drawn by either bob punch or by the hammer providing they are appropriate to the section used and to the horse's foot.

The following system for judging will take place which ensures everyone shoes for one judge and makes a specimen for the second judge.

Class 1 1st Round: (Team Members 1 and 2):

TM1 shoeing the LF foot for Judge A and making specimen shoe for Judge B. TM2 shoeing the LH foot for Judge B and making specimen shoe for Judge A. 3/4 fullered shoes.

2nd Round: (Team Members 3 and 4):

TM3 shoeing the RF foot for Judge A and making specimen shoe for Judge B.

TM4 shoeing the RH foot for Judge B and making specimen shoe for Judge A.

34 fullered shoes.

Class 2 – Team Gas Shoemaking

(Saturday)

Time allowed = $1\frac{1}{2}$ hours

Four team members will take part.

You will be provided with an anvil and a gas forge. A rolling clock format is used in this class, with each team member making one specimen shoe.

Only two team members allowed on the competition floor at any one time. Competitors may only work on their shoe, this includes brushing, but are allowed to move their fellow competitors' shoes into or out of the fire. Each team are allowed one free standing vice and one anvil vice/tongs. Two shoes will be made for each judge. Pre-heating is allowed and steel may be pre-heated for an oncoming competitor. At the end of the round all competitors must leave the floor. Team managers will be permitted to cool and tag shoes only. General rules (conditions) also apply.

<u>Class 3 – Team Horse Shoeing Classes</u>

(Sunday)

Time allowed = $1 \frac{1}{2}$ hours

Four team members will take part. You will be provided with an anvil, a coke forge and a free-standing vice. Same format for both rounds. Class 3 will be split into 2 rounds. Two team members per round. Each team member will shoe a foot and make a specimen. They can only work on their own allocated foot. The first round will shoe the off (right) side feet, the second round the near (left) side feet. The competitor will stay on the same foot for the whole competition, i.e. If you shoe the left front in class 1, you will also shoe the left front in class 3.

Competitors may remove the shoes, brush the feet and measure the foot. Rough cutting will be at the judge's discretion. The first foot must be dressed within 15 minutes of the start time (it can be a front or a hind foot), the second foot must be dressed within 30 minutes of the start time. Each competitor is responsible for indicating to the judge that the foot is ready for judging at the appropriate time. General rules (conditions) also apply.

On completion of each round <u>one person only</u> will be allowed onto the shoeing floor to help remove tools and equipment. Judges must be allowed to finish judging and the team's specimens must have been cooled, labelled and collected by the stewards.

Class 3 will be a **plain stamp front** with a toe clip and a **plain stamped hind** with ½ clips. Clips may be drawn by either bob punch or by the hammer providing they are appropriate to the section used and the horse's foot.

The following system for judging will take place:

Class 3 1st Round (Team Members 3 and 4):

TM3 shoeing the RF foot for Judge B and making specimen shoe for Judge A. TM4 shoeing the RH foot for Judge A and making specimen shoe for Judge B. **plain stamp shoes**

2nd Round (Team Members 1 and 2):

TM1 shoeing the LF foot for Judge B and making specimen shoe for Judge A. TM2 shoeing the LH foot for Judge A and making specimen shoe for Judge B. plain stamp shoes

Class 4 - Apprentice Team Gas Shoemaking

(Sunday)

Time allowed = $1\frac{1}{2}$ hours

Four team members will take part.

You will be provided with an anvil and a gas forge. A rolling clock format is used in this class, with each team member making one specimen shoe. Only two team members allowed on the competition floor at any one time.

Competitors may only work on <u>their</u> shoe, this includes brushing, but are allowed to move their fellow competitors' shoes into or out of the fire. Each team are allowed one free standing vice and one anvil vice/tongs. Two shoes will be made for each judge. Pre-heating is allowed and steel may be pre-heated for an oncoming competitor. At the end of the round <u>all competitors must leave the floor</u>. Team managers (if present) will be permitted to cool and tag shoes only. General rules (conditions) also apply.

Class 5 – Apprentice Individual Gas Shoemaking Competition

(Sunday)

Time allowed - 45 minutes

All team members will take part, including reserve team members.

Two shoes will be made, to the same size and side as per the specimens.

The competitor must work alone with no assistance.

General rules (conditions) also apply.