

Entry Form SHOEING & SHOEMAKING

Shepton Mallet, Somerset 30 May to 2 June 2018

Entries Close: 16 April @ 12 noon

This form must be completed and returned to the Entries Office, Bath & West Shows Limited, The Showground, Shepton Mallet, Somerset BA4 6QN before 12 noon on **16 April**

A SEPARATE ENTRY FORM IS REQUIRED FOR EACH COMPETITOR

Please complete in Block Letters	
Name to appear in catalogue:	
Correspondence Contact:	
Address:	
Town:	
County:	Post Code:
E-mail:	Telephone:
Farrier Registration No:	
I agree to abide by the decision of the Judges in respect of each	n entry.
I hereby certify that the above particulars are correct to the best to the Rules and Regulations of the Show.	of my knowledge and undertake to conform
Competitors have to comply with the Health & Safety Regula Personal Protective Equi	
Signature:	Date:
Plaga noto : As a condition of your ontry limited exhibitor inform	notion will appear in the aptalogue and on the

Please note : As a condition of your entry limited exhibitor information will appear in the catalogue and on the Society's website.

Please see the Society's website for full details of our privacy policy

Class SH1: Classes SH2, SH3-SH5 & SH9: Classes SH6-SH8:

£600 per team (including VAT) £20 each entry (including VAT) £10 each entry (including VAT)

If more than one entry is made in any one class, each entry **MUST** be shown separately.

Class No	Name of Striker / Names of Team Members	Entry Fees
· ·	Total Entry Fees	£
ONE four day wristband will be provided for each competitor with the exception	competitor tickets:	Tickets
of <u>Apprentices</u> who will receive ONE day admission ticket.		£
If you require additional day	x CHILD @ £3 (each)	£
tickets, these can be purchased now, adding the cost to your entry fees.	Grand Total (Tickets & Entry Fees)	£

VAT Reg. No. 174 7334 91

Cheques to be made payable to: Bath & West Shows Limited

If paying by credit/debit card please complete the payment form at the back of the schedule and return it along with your entries.