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| Sat 22nd Apprentice Times |  | Fire 1 | Fire 2 | Fire 3 | Fire 4 |
| Class 6.  8.40 – 9.00 | Speed | Hegton | Barmy Army | Green Team | Army 1 |
| Class 6.  9.20 – 9.40 | Speed | Pigs Might Fly | Beanie Tools | Forge & Farrier | Army 2 |
| Class 6  10.00 – 10.20 | Speed | NYC | Mulqueen Farriers | Too Fast 2 Farriers | O’Shaughnessy Farriers |
| Class 4  2.00 – 3.10 | Team Shoemaking | Pigs Might Fly | Beanie Tools | Forge & Farrier | Army 2 |
| Class 4  3.30 – 4.40. | Team Shoemaking | Hegton | Barmy Army | Green Team | Army 1 |

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| Sun 23rd Apprentice Times |  | Fire 1 | Fire 2 | Fire 3 | Fire 4 |
| Class 4. 08.40-09.50 | Team Shoemaking | NYC | Mulqueen Farriers | Too Fast 2 Farriers | O’Shaughnessy Farriers |
| Class 5. 10.10-10.34 | 24 Minute Switch | Pigs Might Fly | Beanie Tools | Forge & Farrier | Army 2 |
| Class 5. 11.30-11.54 | 24 Minute Switch | Hegton | Barmy Army | Green Team | Army 1 |
| Class 5. 12.20-12.44 | 24 Minute Switch | NYC | Mulqueen Farriers | Too Fast 2 Farriers | O’Shaughnessy Farriers |

The forge will be open for practice from 9am on Friday the 21st

Team managers/captains only meeting (open & apprentice) will be at 4.30pm Sharp to answer any questions and run through the rules

Failure to turn up at prize giving will result in forfeit of any prizes